

# Experimental Facilities at UCLA

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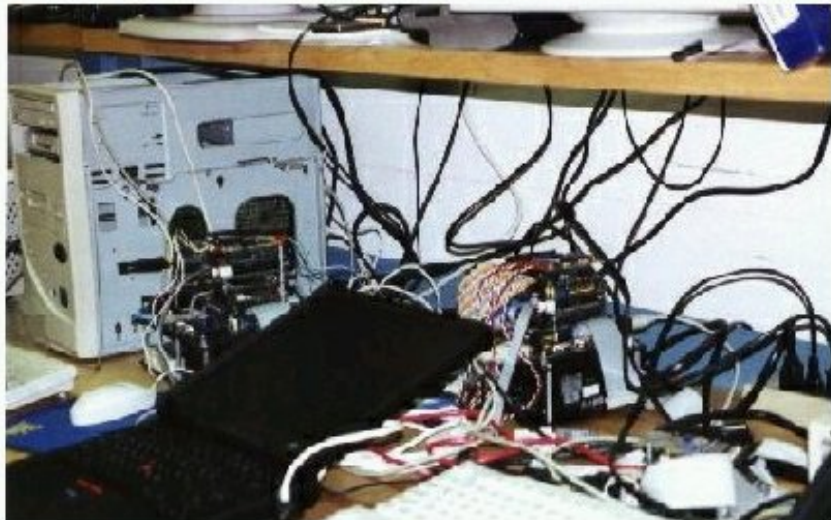
## Cooperative Control of Distributed Autonomous Vehicles in Adversarial Environments

Kickoff Meeting  
14 May 2001

# BACKGROUND

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- Much of our current capability comes from our formation flight programs.
    - \* UCLA developed flight control computer for investigations of aircraft formation flight for drag reduction.
    - \* Currently developing formation flight instrumentation system for use on test flights with F-18 research aircraft, in partnership with Boeing and NASA DFRC.
    - \* Facilities have expanded to include extensive bench testing and hardware in the loop testing.
    - \* Vehicle testing facilities on automobiles and in UAVs.
  - Currently attempting coordinated autonomous flight of a pair of UAVs.
    - \* Vehicles are the “Mule” at UCLA and the “Frog” from Naval Postgraduate School.
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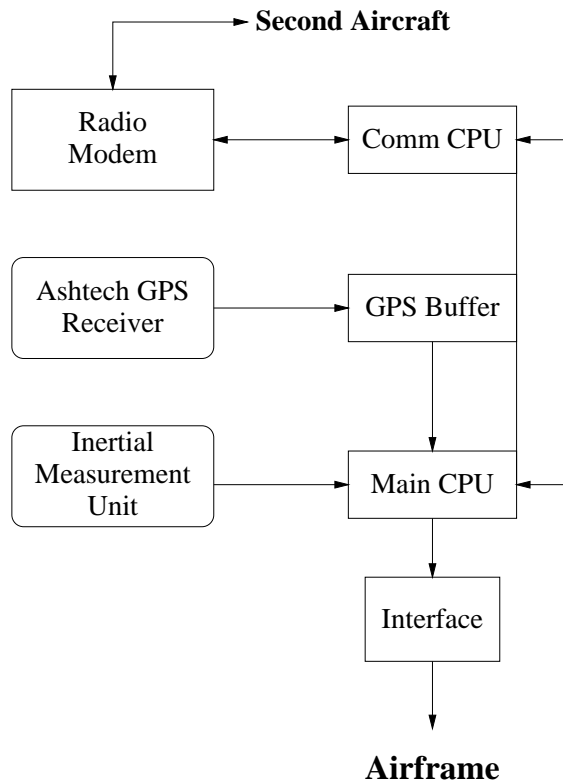
# FORMATION FLIGHT INSTRUMENTATION SYSTEM

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- Designed to provide highly accurate relative position, velocity, and attitude between aircraft.
  - Primary purpose is formation flight for drag reduction.
    - \* Requires very accurate relative information, with less emphasis on inertial information.
  - Uses integrated GPS/IMU system.
    - \* GPS provides common inertial and timing reference for all vehicles
    - \* IMU provides measurements of high frequency motion and angular motion.
    - \* Differential Carrier Phase GPS provides extremely accurate relative range measurements.
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# FFIS FUNCTIONAL DESCRIPTION

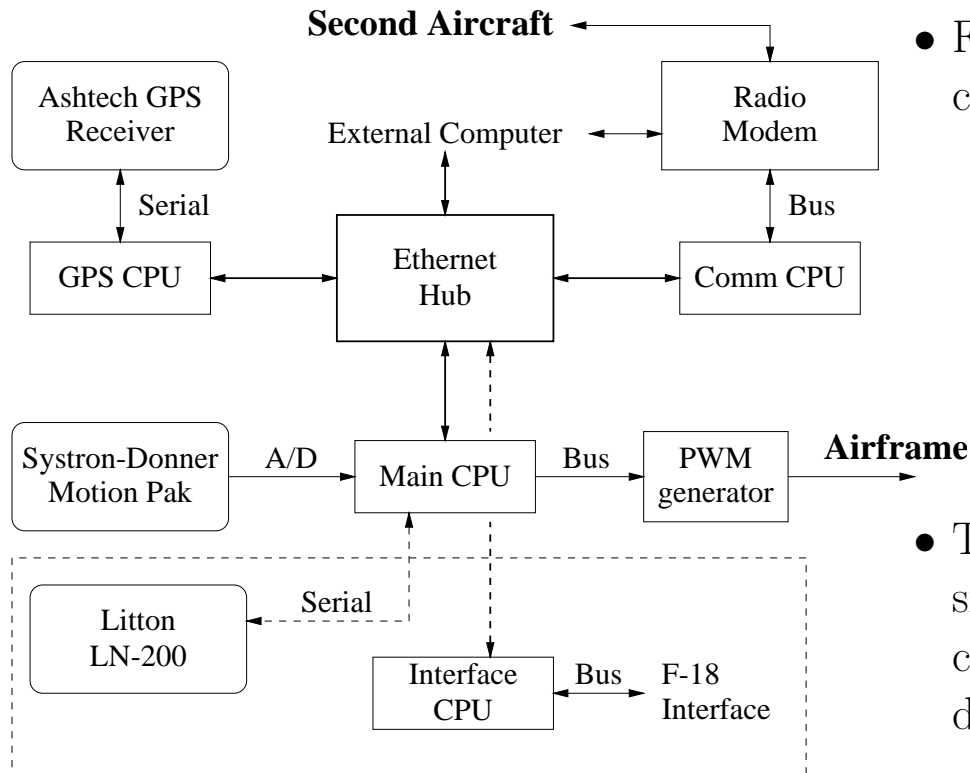
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- The radio modem provides communication with the second aircraft
  - \* Can also provide communication with external equipment.
- The basic functioning of the FFIS is independent of the airframe interface.

# FFCC HARDWARE ARCHITECTURE

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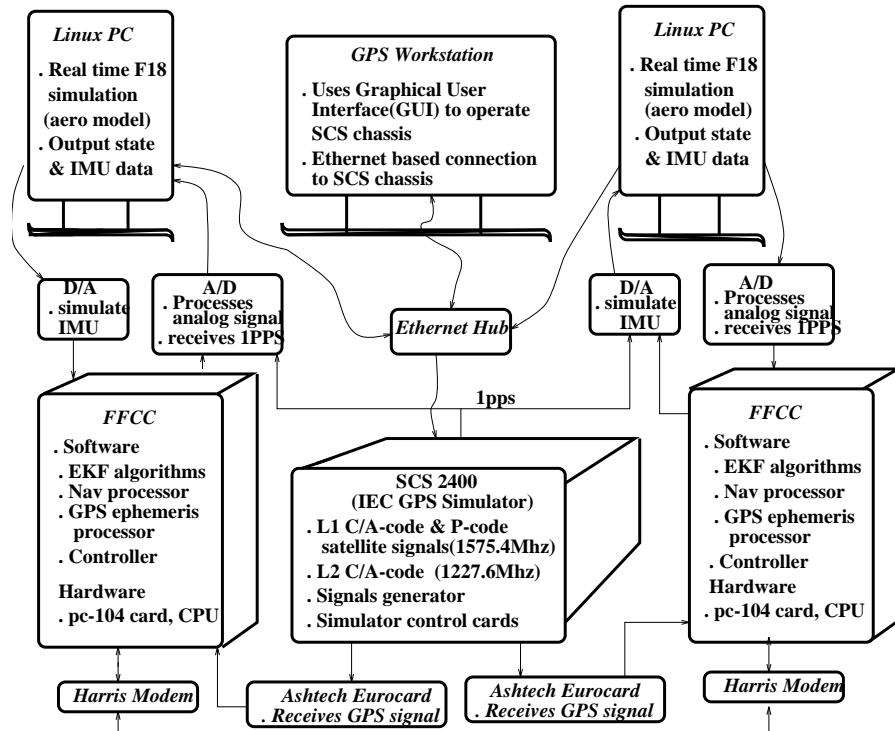
- FFCC is FFIS with control capability included.
  - \* Control for Mule is done through pulse-width-modulation output to standard R/C (hobby) actuators.
  - \* Control law is implemented in main CPU.
- The GPS requires a serial connection. A single-board computer allows communication without complicated software additions to main CPU.

Shown is current architecture; the dashed box includes additions for F-18 flight and upgrades to new IMU.

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# HARDWARE-IN-LOOP SIMULATION FACILITY

HiL Simulator Architecture



- Currently configured for F-18 simulations.
  - \* Aerodynamic simulation will be replaced with Mule simulation.
- For Mule simulation will be extended to include actuator hardware, rather than simulated actuators.
- Can (easily?) be extended to other aircraft and other vehicle dynamics.

# SATELLITE CONSTELLATION SIMULATOR

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- 24 channels, divided between two RF outputs.
    - \* Configured to provide  $L_1$  and  $L_2$  signals from six satellites on each RF port.
    - \* RF ports feed directly to antenna ports on GPS receivers.
  - Position, orientation, and rates of change delivered via ethernet from vehicle model workstations.
  - SCS provides the 1 pulse-per-second signal to synchronize all parts of the simulation.
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# AIRCRAFT SIMULATION WORKSTATIONS

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- Dual-processor Xeon workstations.
  - Linux operating system.
    - \* Free, fast, flexible, runs in many flavors on a great deal of hardware.
    - \* Allows full control of background processes and direct access to hardware.
    - \* Sometimes difficult to get drivers for add-on cards.
  - Synchronized every second to 1PPS signal from SCS.
  - IMU signals simulated using D/A card in A/C workstations.
    - \* When IMU is upgraded to Litton LN-200, IMU simulation will be done using external device.
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# THE MULE

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- Remotely piloted aircraft, originally purchased for another program.
    - \* Aerodynamics designed to mimic ultra-light solar-powered aircraft.
  - Physical characteristics
    - \* 17-foot wingspan, inverted V-tail.
    - \* Two-cylinder, 200-cc (approximately 13 hp) engine.
    - \* Current takeoff weight: 155 lb. (includes 10-lb payload)
    - \* Total payload: Greater than 30 lb.
  - Used in flight tests on Formation Flight program since 1996.
    - \* Autonomous flight using previous flight control computer in 1997.
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# UAV TEST FACILITIES

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- Conducted at the Center for Interdisciplinary Remotely Piloted Aircraft Studies (CIR-PAS)
    - \* Center run by Naval Postgraduate School
    - \* Flights take place at McMillan Airfield on Camp Roberts, near Paso Robles, California
  - Several very convenient features:
    - \* Airspace management
    - \* Frequency management
    - \* Physical infrastructure: power, hangar, paved runway.
  - UAV's operated by professional R/C pilots.
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# HYBRID TEST FACILITIES

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- Essential tradeoff in a testbed is to include sufficient complexity to rigorously test algorithms without bringing in difficulty in analysing results.
    - \* A very simple hardware device may not provide sufficient flexibility.
    - \* A more complex hardware device introduces difficulties of modeling, construction, actuation, maintenance, et cetera.
  - We desire vehicles of military interest – this is not feasible in a manageable testbed.
  - Our major “hardware” restriction is likely to be communication.
    - \* Vehicle modeling can be done well, given sufficient time and incentive.
    - \* Communication is very environment dependent, and subject to bandwidth constraints, interference, power limitations, and other difficulties.
  - We attempt to create a testbed that allows us to test our algorithms, rather than our mechanical abilities.
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## PROPOSED FACILITY – “PSEUDO-VEHICLES”

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- Use computation to simulate vehicles; use hardware to implement communications.
    - \* Single-board computers are inexpensive and sufficiently powerful to model fairly complex vehicles.
    - \* Each “vehicle” will maintain its own state information, sensor models, and some local environment modeling.
    - \* SBCs will communicate with each other using wireless. Uncertainty can be allowed to arise naturally, and can be imposed through software or physically.
  - Such an approach allows for complex, high-capability vehicles and includes necessary hardware uncertainty.
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## PROPOSED FACILITY – ENVIRONMENT

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- One or more powerful coordinating computers will handle the environment and tell each machine if it has been damaged, what its sensors should see, et cetera.
  - Coordinating machines will communicate with the SBCs via hardline ethernet. Given current network capacity, it is feasible to update environment variables within a reasonable control time frame.
  - Existing hardware in the loop capability can be incorporated to create a “truth model” against which the performance of the pseudo-vehicles can be evaluated.
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